

Juli 17, 2020

## 64 bit GeoScene3D

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- GeoScene3D is now a 64 bit software. This removes the limitation of memory use, so now GeoScene3D can open bigger projects without getting “out of memory” error.
- Access driver: We recommend to install Microsoft Office 64 bit to get the 64 bit Access driver. If you are using Microsoft Office 32 bit, see instruction Access Engine here: <https://geoscene3d.com/Download>
- License file. When GeoScene3D 64 bit is installed, you should request a new license file, see Activation of GeoScene3D:  
[https://geoscene3d.com/Portals/1/Files/InstallGuides/download\\_installation\\_activating\\_GeoScene3D.pdf](https://geoscene3d.com/Portals/1/Files/InstallGuides/download_installation_activating_GeoScene3D.pdf)

## New Features

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- Layer model visualization on the map. A layer model can be added to a map and shown at a given elevation or at a depth below a surface e.g. terrain.
- Database consistency theme. Overlapping points in an interpretation database are identified and shown on top plot. The analyze can be run within a single interpretation point object or across more interpretation points objects from the same layer model. The feature is found in the new menu “QC and Statistics”, and is the first of several themes useful for quality control of models.
- 3D grid visualization with a profile limit. The 3D grid can be limited with a “two-point profile”. This gives a view of the date at any arbitrary ‘line’. The map view of the 3D grid is also limited.

## Bug fixes

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- Texture error bug on profiles created from flight lines has been fixed.
- Selection of interpretation points now works properly.